



# Dorchester Minor Hockey

## Local League Tournament Registration Application

**November 28 – December 1, 2013**

**Atom LL/HL - Pee wee LL – Bantam LL - Midget LL**

**OMHA Sanction Permit # 5639217**

**This is a BODY CONTACT TOURNAMENT for Bantam and above**

The tournament fee is \$750.00, 3 games **GUARANTEED** (possible 5 games), NO gate fees, one meal ticket for each player and coaching staff.

**Association:** \_\_\_\_\_

**Team name:** \_\_\_\_\_

**Division:** \_\_\_\_\_ **Classification** \_\_\_\_\_

**Sweater colour:** Home: \_\_\_\_\_ Away: \_\_\_\_\_

### **CONTACT INFORMATION**

#### **COACH:**

**Name:** \_\_\_\_\_ **Phone:** \_\_\_\_\_

**E-mail:** \_\_\_\_\_

**Address:** \_\_\_\_\_

#### **MANAGER:**

**Name:** \_\_\_\_\_ **Phone:** \_\_\_\_\_

**E-mail:** \_\_\_\_\_

**Address:** \_\_\_\_\_

A position will not be held until payment is received. Make cheques payable to:

**Dorchester Minor Hockey Association.**

Please return application and roster with payment to:

Ron Prince  
2753 Crampton Dr  
Mossley, ON  
N0L 1V0

# **Dorchester Minor Hockey Local League Tournament Atom, Peewee, Bantam & Midget November 28 – December 1, 2013**

## **Rules and Regulations**

1. All O.M.H.A. rules and regulations shall apply.
2. **Approved roster sheets must be received** no later than November 22<sup>nd</sup>. Please have your roster with you at all times.
3. Each team is guaranteed 3 games. There will be 12 teams in each age category, each team will play 3 round robin games. For the Semi Final Games; the first place team from each division will advance along with the next highest placing team from all three divisions as a wild card. The winner of each semi-final will play a final game for the championship. The tournament committee reserves the right to change format for divisions with less than twelve teams registered.
4. Teams must be dressed and ready to play at least 15 minutes in advance of their scheduled game time in the event that games are ahead of schedule.
5. If there are conflicting sweater colours, the HOME team will be expected to wear sweaters of contrasting colour. Please bring 2 sets of sweaters.
6. There will be a three minute warm-up before each game, beginning when the first team steps on the ice.
7. Round robin and semi-final games will be 10-10-10 stop time periods with no time outs. Championship games will be 10-10-15 stop time periods, with each team allowed one thirty second time out.
8. Mercy rule for all preliminary round-robin games: if a team is ahead by 5 or more goals in the third period, straight time will begin until the difference is reduced to less than 4 goals, in which case the clock will revert back to stop time. Clock will only be stopped if an on-ice injury should occur. Penalties incurred during running time will be served as 3 minutes. NO Mercy rule in Semi-final and Championship games.
9. Preliminary round games will be played on a points-per-game basis. Each team will be awarded 3 points for a win, 1 point for a tie and 0 points for a loss.
10. Tie-breaker if two or more teams are tied after preliminary round-robin:
  - 1) Head to head result
  - 2) Goal differential – Goals for, divided by goals for plus goals against, highest percentage advances
  - 3) The team with the fewest goals scored against
  - 4) The team with the most goals scored for
  - 5) The team with the fewest penalty minutes(including major penalties)
  - 6) A coin toss
- 10b. In the event of a three-way tie. If one team has defeated the other two they will be declared the winner. If this is not the case point number 2 above will apply and will progress to point number 6 until the tie is broken
11. Individual or team suspensions shall be enforced as per the O.M.H.A. manual of operations.
12. Abusive behaviour by any player, team official or fan will not be tolerated and will result in the guilty person/persons being expelled from the tournament.
13. Overtime for semi-finals and championship game:
  - i) Sudden victory, 3 minutes stop time to be played 4-on-4 with goalie. (Penalties assessed during regulation time carry-over into overtime period).
  - ii) If still tied, a second 3 minute stop time period will be played 3-on-3 with goalie. [If a penalty is called during 4-on-4 or 3-on-3, the non-offending team will add a player (5-on-4 or 4-on-3). When the penalty is over the penalized player will not return to the ice until the next whistle, after which play resumes at even strength].
  - iii) If still tied, each team will select 3 players for a shoot-out. All 6 players will shoot once on a rotation basis. The team scoring the most goals will be declared the winner. If still tied the shootout

procedure will repeat with a different 6 players until a winner is declared. (NO shooter may repeat until all players, excluding goalies, have shot once).

14. In the event of a dispute, the decision of the tournament committee shall be final.